

Rotation 1		
<u>R1</u>	<u>M2</u>	<u>L1</u>
L2	M1	(R2)

Serve Receive		
Rotation 1		
<u>M2</u>		<u>L1</u> (R2)
<u>R1</u>	L2	M1

You can move L1 back to pass if needed

Rotation 2		
<u>L2</u>	<u>R1</u>	<u>M2</u>
M1	(R2)	L1

Serve Receive		
Rotation 2		
		(R2) ^{R1}
		<u>M2</u>
<u>L2</u>	M1	L1

Rotation 3		
<u>M1</u>	<u>L2</u>	<u>R1</u>
(R2)	L1	M2

Serve Receive		
Rotation 3		
<u>M1</u>	(R2)	
		<u>R1</u>
<u>L2</u>	L1	M2

Rotation 4		
<u>R2</u>	<u>M1</u>	<u>L2</u>
L1	M2	(R1)

Serve Receive		
Rotation 4		
<u>M1</u>		<u>L2</u> (R1)
<u>R2</u>	L1	M2

Rotation 5		
<u>L1</u>	<u>R2</u>	<u>M1</u>
M2	(R1)	L2

Serve Receive		
Rotation 5		
		(R1) ^{R2}
		<u>M1</u>
<u>L1</u>	M2	L2

Rotation 6		
<u>M2</u>	<u>L1</u>	<u>R2</u>
(R1)	L2	M1

Serve Receive		
Rotation 6		
<u>M2</u>	(R1)	
		<u>R2</u>
<u>L1</u>	L2	M1